

# BATTLETECH

## 'MECH DATA

Type: Atlas AS7-D

Movement Points:

Walking: 3

Running: 5

Jumping: 0

Tonnage: 100

Tech Base: Inner Sphere

2755

D/D-E-D

## Weapons & Equipment Inventory

(hexes)

Qty	Type	Loc	Ht	Dmg	Min	Sht	Med	Lng
2	(R) Medium Laser	CT	3	5 [DE]	-	3	6	9
1	Autocannon/20	RT	7	20 [DB, S]	-	3	6	9
1	LRM-20	LT	6	1/m	6	7	14	21
1	SRM-6	LT	4	2/m	-	3	6	9
1	Medium Laser	RA	3	5 [DE]	-	3	6	9
1	Medium Laser	LA	3	5 [DE]	-	3	6	9

Ammunition Type

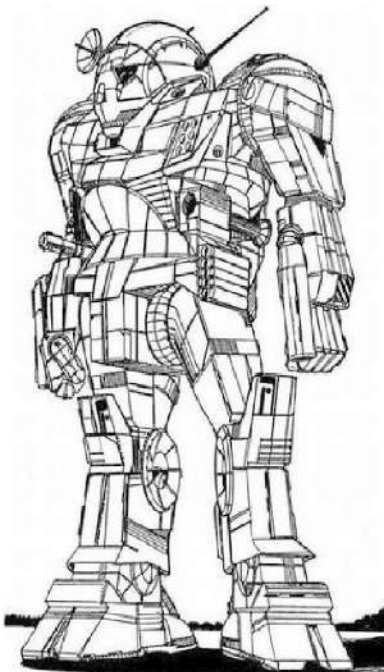
Rounds

SRM-6	15
LRM-20	12
AC/20	10

## 'MECH HIT LOCATIONS

2D6	Location	2D6	Location
2	Centre Torso	8	Left Torso
3	Right Arm	9	Left Leg
4	Right Arm	10	Left Arm
5	Right Leg	11	Left Arm
6	Right Torso	12	Head
7	Centre Torso		

## 'MECH RECORD SHEET



## MECHWARRIOR DATA



Gunnery Skill: 4

## ARMOR DIAGRAM

Armor Pts: 304

