

BATTLETECH

MECH DATA

Type: **Commando COM-2D**

Movement Points: **Tonnage:** 25
Walking: 6 **Tech Base:** Inner Sphere
Running: 9 2486
Jumping: 0 D/C-E-D

Weapons & Equipment Inventory (hexes)

Qty	Type	Loc	Dmg	Min	Sht	Med	Lng
1	SRM-6	CT	2/m	-	3	6	9
1	SRM-4	RA	2/m	-	3	6	9
1	Medium Laser	LA	5	-	3	6	9

Ammunition Type	Rounds
SRM-6	15
SRM-4	25

MECH HIT LOCATIONS

2D6	Location	2D6	Location
2	Centre Torso	8	Left Torso
3	Right Arm	9	Left Leg
4	Right Arm	10	Left Arm
5	Right Leg	11	Left Arm
6	Right Torso	12	Head
7	Centre Torso		

'MECH RECORD SHEET



MECHWARRIOR DATA



Gunnery Skill: 4

ARMOR DIAGRAM

Armor Pts: 64

